

UK		Points			
Inspiring Lieutenant		11			
Infantry Officer - 1940					
Target		0-1	2-4	5-8	
Speed	Defense	Infantry	9	7	-
2	4	Vehicle	3	-	-
Rules:					
Close Assault 7 Initiative +2 Limited Range 2 Tally Ho! – models in this unit gain Speed +1 in your Movement Phase.					
Set	Rarity	Number			
Name	Rating	#/#			

UK		Points			
Inspiring Hero		12			
Infantry Officer- 1940					
Target		0-1	2-4	5-8	
Speed	Defense	Infantry	11	6	-
2	5	Vehicle	3	-	-
Rules:					
Close Assault 8 High Value Target 1 Limited Range 2 Sustained Fire – Infantry 11/6/-, Vehicle -/-/-.					
Set	Rarity	Number			
Name	Rating	#/#			

UK		Points			
SMLE No.4 Rifle		4			
Basic Infantry - 1940					
Target		0-1	2-4	5-8	
Speed	Defense	Infantry	8	6	-
2	4	Vehicle	3	-	-
Rules:					
Close Assault 6					
Set	Rarity	Number			
Name	Rating	#/#			

UK		Points			
Gurkha Rifleman		9			
Basic Infantry - 1940					
Target		0-1	2-4	5-8	
Speed	Defense	Infantry	9	7	-
2	5	Vehicle	3	-	-
Rules:					
Close Assault 7 Hand to Hand 10					
Set	Rarity	Number			
Name	Rating	#/#			

UK		Points			
Defiant Paratrooper		11			
Basic Infantry - 1941					
Target		0-1	2-4	5-8	
Speed	Defense	Infantry	9	7	-
2	5	Vehicle	3	-	-
Rules:					
Close Assault 8 Paratrooper					
Set	Rarity	Number			
Name	Rating	#/#			

UK		Points			
BEF Infantryman		5			
Basic Infantry - 1940					
Target		0-1	2-4	5-8	
Speed	Defense	Infantry	8	6	-
2	4	Vehicle	3	-	-
Rules:					
Close Assault 6 Scout					
Set	Rarity	Number			
Name	Rating	#/#			

UK

Gurkha Rifleman

Basic Infantry - 1940

Points
9

	Target	0-1	2-4	5-8	
Speed	Defense	Infantry	9	7	-
2	5	Vehicle	3	-	-

Rules:

Close Assault 7

Hand to Hand 10

Set Name

Rarity Rating

Number #/#

UK					Points		
Defiant Paratrooper					11		
Basic Infantry - 1941							
Target					0-1	2-4	5-8
Speed	Defense	Infantry	9	7	-		
2	5	Vehicle	3	-	-		
Rules:							
Close Assault 8							
Paratrooper							

UK			Points		
BEF Infantryman			5		
Basic Infantry - 1940					
		Target	0-1	2-4	5-8
Speed	Defense	Infantry	8	6	-
2	4	Vehicle	3	-	-
Rules:					
Close Assault 6					
Scout					
Set		Rarity		Number	
Name		Rating		#/#	

UKPoints					
Royal Engineer9					
Infantry Specialist - 1940					
Target0-12-45-8					
Speed	Defense	Infantry	6	-	-
2	4	Vehicle	3	-	-
Rules:					
Bridge Demolition Close Assault 16					
SetRarityNumber NameRating#/#					

UKPoints					
PIAT Gunner6					
Infantry Specialist - 1943					
Target0-12-45-8					
Speed	Defense	Infantry	5	-	-
2	4	Vehicle	12	-	-
Rules:					
Close Assault 12					
SetRarityNumber NameRating#/#					

UKPoints					
Bren Machine Gunner7					
Infantry Specialist - 1939					
Target0-12-45-8					
Speed	Defense	Infantry	9	8	-
2	4	Vehicle	3	3	-
Rules:					
Suppressive Fire					
SetRarityNumber NameRating#/#					

UKPoints					
Forward Observer2					
Infantry Specialist - 1940					
Target0-12-45-8					
Speed	Defense	Infantry	6	-	-
2	4	Vehicle	-	-	-
Rules:					
Spotter					
SetRarityNumber NameRating#/#					

UKPoints					
Sten SMG4					
Infantry Specialist - 1941					
Target0-12-45-8					
Speed	Defense	Infantry	9	7	-
2	4	Vehicle	3	-	-
Rules:					
Close Assault 6 Limited Range 2					
SetRarityNumber NameRating#/#					

UKPoints					
Vickers MG Team11					
Infantry MG Team - 1940					
Target0-12-45-8					
Speed	Defense	Infantry	9	8	7
2	4	Vehicle	3	3	3
Rules:					
Sustained Fire – Infantry 9/8/7, Vehicle 3/3/3.					
SetRarityNumber NameRating#/#					

UK 6 Pounder Infantry Artillery - 1942						Points 14
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	8	7	6	
0	4	Vehicle	11	9	7	
Rules: Relocate 1 Tank Destroyer						
Set	Rarity	Number				
Name	Rating	#/#				

UK 17 Pounder Infantry Artillery - 1944						Points 24
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	8	7	6	
0	5	Vehicle	15	13	11	
Rules: Extended Range 10 Large Relocate 1 Tank Destroyer						
Set	Rarity	Number				
Name	Rating	#/#				

UK 40mm Bofors L60 Infantry Artillery - 1940						Points 16
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	11	10	9	
0	4	Vehicle	9	7	5	
Rules: AA Extended Range 10 Large						
Set	Rarity	Number				
Name	Rating	#/#				

UK **2 Pounder** Infantry Artillery - 1940						**Points** **13**
		Target	**0-1**	**2-4**	**5-8**	
Speed	Defense	Infantry	9	8	7	
0	4	Vehicle	8	7	6	
Rules: Relocate 1 Tank Destroyer						
Set	**Rarity**	**Number**				
Name	Rating	#/#				

UK Entrenched 6 Pounder Infantry Artillery - 1942						Points 17
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	8	7	6	
0	5	Vehicle	11	9	7	
Rules: Tank Destroyer						
Set	Rarity	Number				
Name	Rating	#/#				

UK 3" Mortar Infantry Artillery - 1941						Points 10
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	3	8	7	
0	3	Vehicle	-	6	5	
Rules: Extended Range 16 Inaccurate 1 Indirect Fire Relocate 1 Shrapnel 2						
Set	Rarity	Number				
Name	Rating	#/#				

UK Universal Carrier Vehicle - 1940						Points 13
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	9	8	-	
4	2/2	Vehicle	3	3	-	
Rules: High Gear 1 Suppressive Fire Transport						
Set	Rarity	Number				
Name	Rating	#/#				

UK Bedford QL 3 Ton Vehicle - 1941						Points 8
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	-	-	-	
3	1/1	Vehicle	-	-	-	
Rules: Heavy Transport High Gear 2 Unarmored						
Set	Rarity	Number				
Name	Rating	#/#				

UK Mk VII Tetrarch Vehicle Light Tank - 1944						Points 22
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	9	8	7	
4	2/2	Vehicle	10	8	6	
Rules: Gliderborne – During deployment, this model may be deployed on any hex not in the enemy deployment zone. Spotter Strike and Fade 2						
Set	Rarity	Number				
Name	Rating	#/#				

UK M22 Locust Vehicle Light Tank - 1945						Points 22
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	9	8	7	
4	3/2	Vehicle	9	7	5	
Rules: Gliderborne – During deployment, this model may be deployed on any hex not in the enemy deployment zone. Spotter Strike and Fade 2						
Set	Rarity	Number				
Name	Rating	#/#				

UK M3 Light Tank Vehicle Light Tank - 1941						Points 31
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	9	8	7	
5	4/3	Vehicle	9	7	5	
Rules: Spotter Strike and Fade 2 Sustained Fire – Infantry 9/8/7, Vehicle 3/3/3.						
Set	Rarity	Number				
Name	Rating	#/#				

UK Crusader II Vehicle Medium Tank - 1941						Points 23
		Target	0-1	2-4	5-8	
Speed	Defense	Infantry	9	8	7	
4	4/3	Vehicle	11	9	7	
Rules: Prone to Breakdown – This model loses 2 Speed for every damage received instead of 1. Versatile Warmachine Scout						
Set	Rarity	Number				
Name	Rating	#/#				

UK Sherman VC Firefly Vehicle Medium Tank - 1944						Points 43
Target 0-1 2-4 5-8						
Speed	Defense	Infantry	9	8	7	
4	5/4	Vehicle	15	13	11	
Rules: Extended Range 10 Superior Armor 1 Versatile Warmachine						
Set	Rarity	Number				
Name	Rating	#/#				

UK Valentine II Vehicle Medium Tank - 1941						Points 28
Target 0-1 2-4 5-8						
Speed	Defense	Infantry	9	8	7	
3	5/5	Vehicle	9	7	5	
Rules: Robust – This model can never be reduced below Speed 1. Versatile Tank						
Set	Rarity	Number				
Name	Rating	#/#				

UK Centurion A41 Vehicle Medium Tank - 1945						Points 52
Target 0-1 2-4 5-8						
Speed	Defense	Infantry	9	8	7	
3	7/4	Vehicle	15	13	11	
Rules: Extended Range 10 Robust Superior Armor 1 Versatile Warmachine						
Set	Rarity	Number				
Name	Rating	#/#				

UK Comet A-34 Vehicle Medium Tank - 1945						Points 48
Target 0-1 2-4 5-8						
Speed	Defense	Infantry	9	8	7	
4	6/3	Vehicle	15	13	11	
Rules: Extended Range 10 High Gear 1 Superior Armor 1 Versatile Warmachine						
Set	Rarity	Number				
Name	Rating	#/#				

UK M3 Lee Vehicle Medium Tank - 1942						Points 29
Target 0-1 2-4 5-8						
Speed	Defense	Infantry	10	9	7	
3	5/4	Vehicle	9	7	5	
Rules: Auxiliary 75mm Cannon – Infantry 8/7/6, Vehicle 13/11/9 No Turret. Tall Silhouette – This model cannot gain the benefit of defense dice from hexes. Versatile Warmachine						
Set	Rarity	Number				
Name	Rating	#/#				

UK Matilda II Vehicle Medium Tank - 1940						Points 28
Target 0-1 2-4 5-8						
Speed	Defense	Infantry	9	8	7	
2	6/5	Vehicle	8	7	6	
Rules: Superior Armor 1 Versatile Warmachine						
Set	Rarity	Number				
Name	Rating	#/#				

UK						Points	
Cruiser Mk III A13						19	
Vehicle Medium Tank - 1940							
		Target	0-1	2-4	5-8		
Speed	Defense	Infantry	9	8	7		
4	2/2	Vehicle	8	7	6		
Rules:							
Scout Versatile Warmachine							
Set	Rarity	Number					
Name	Rating	#/#					

UK						Points	
Cromwell IV						35	
Vehicle Medium Tank - 1944							
		Target	0-1	2-4	5-8		
Speed	Defense	Infantry	9	8	7		
4	5/4	Vehicle	13	11	9		
Rules:							
Scout Versatile Warmachine							
Set	Rarity	Number					
Name	Rating	#/#					

UK						Points	
Churchill AVRE						46	
Vehicle Heavy Tank - 1944							
		Target	0-1	2-4	5-8		
Speed	Defense	Infantry	12	11	9		
2	7/6	Vehicle	10	8	6		
Rules:							
AVRE Bombardment Heavy Armor 1							
Set	Rarity	Number					
Name	Rating	#/#					

UK						Points	
Churchill IV						40	
Vehicle Heavy Tank - 1942							
		Target	0-1	2-4	5-8		
Speed	Defense	Infantry	9	8	7		
2	7/6	Vehicle	11	9	7		
Rules:							
Heavy Armor 1 Superior Armor 1							
Set	Rarity	Number					
Name	Rating	#/#					
UK						Points	
Churchill Crocodile						46	
Vehicle Heavy Tank - 1944							
		Target	0-1	2-4	5-8		
Speed	Defense	Infantry	9	8	7		
2	7/6	Vehicle	13	11	9		
Rules:							
Heavy Armor 1 Hull Flamethrower – Infantry 10/-/-, Vehicle 13/-/-, Flamethrower, No Turret. Superior Armour 1							
Set	Rarity	Number					
Name	Rating	#/#					
UK						Points	
Archer						30	
Vehicle Tank Destroyer - 1944							
		Target	0-1	2-4	5-8		
Speed	Defense	Infantry	9	8	-		
2	3/3	Vehicle	15	13	11		
Rules:							
Extended Range 10 No Turret (Rear Facing) Strike and Fade 2 Suppressive Fire Tank Destroyer							
Set	Rarity	Number					
Name	Rating	#/#					

UK <div> Morris Recon. Car Mk. 2 21 </div> Vehicle Armored Car - 1943 <div> <div> Target 0-1 2-4 5-8 </div> <table> <tr> <td>Speed</td><td>Defense</td><td>Infantry</td><td>9</td><td>8</td><td>7</td></tr> <tr> <td>5</td><td>2/2</td><td>Vehicle</td><td>6</td><td>5</td><td>4</td></tr> </table> </div> <div> Rules: <div> Aggression 2 High Gear 2 Strike and Fade 1 </div> </div> <div> Set Rarity Number Name Rating #/# </div>						Speed	Defense	Infantry	9	8	7	5	2/2	Vehicle	6	5	4
Speed	Defense	Infantry	9	8	7												
5	2/2	Vehicle	6	5	4												
UK <div> Staghound 30 </div> Vehicle Armored Car - 1942 <div> <div> Target 0-1 2-4 5-8 </div> <table> <tr> <td>Speed</td><td>Defense</td><td>Infantry</td><td>9</td><td>8</td><td>7</td></tr> <tr> <td>5</td><td>4/2</td><td>Vehicle</td><td>9</td><td>7</td><td>5</td></tr> </table> </div> <div> Rules: <div> Aggression 2 High Gear 2 Strike and Fade 1 </div> </div> <div> Set Rarity Number Name Rating #/# </div>						Speed	Defense	Infantry	9	8	7	5	4/2	Vehicle	9	7	5
Speed	Defense	Infantry	9	8	7												
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UK <div> Humber Scout Car 26 </div> Vehicle Armoured Car - 1941 <div> <div> Target 0-1 2-4 5-8 </div> <table> <tr> <td>Speed</td><td>Defense</td><td>Infantry</td><td>9</td><td>8</td><td>7</td></tr> <tr> <td>5</td><td>3/2</td><td>Vehicle</td><td>3</td><td>3</td><td>3</td></tr> </table> </div> <div> Rules: <div> Aggression 2 High Gear 2 Suppressive Fire </div> </div> <div> Set Rarity Number Name Rating #/# </div>						Speed	Defense	Infantry	9	8	7	5	3/2	Vehicle	3	3	3
Speed	Defense	Infantry	9	8	7												
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UK <div> Supermarine Spitfire Mk 1 27 </div> Aircraft - 1940 <div> <div> Target 0-1 2-4 5-8 </div> <table> <tr> <td>Speed</td><td>Defense</td><td>Infantry</td><td>9</td><td>8</td><td>-</td></tr> <tr> <td>A</td><td>4</td><td>Vehicle</td><td>3</td><td>3</td><td>-</td></tr> </table> </div> <div> Rules: <div> Aircraft Agility – This units short range against Aircraft is 0-2 instead of 0-1, and its medium range is 2-5 instead of 2-4. </div> </div> <div> Set Rarity Number Name Rating #/# </div>						Speed	Defense	Infantry	9	8	-	A	4	Vehicle	3	3	-
Speed	Defense	Infantry	9	8	-												
A	4	Vehicle	3	3	-												
UK <div> Gloster Meteor 27 </div> Aircraft - 1944 <div> <div> Target 0-1 2-4 5-8 </div> <table> <tr> <td>Speed</td><td>Defense</td><td>Infantry</td><td>9</td><td>7</td><td>-</td></tr> <tr> <td>A</td><td>4</td><td>Vehicle</td><td>-</td><td>-</td><td>-</td></tr> </table> </div> <div> Rules: <div> Aircraft Jet – units attacking this model suffer -1 to their attack dice rolls. This model may only attack Aircraft. </div> </div> <div> Set Rarity Number Name Rating #/# </div>						Speed	Defense	Infantry	9	7	-	A	4	Vehicle	-	-	-
Speed	Defense	Infantry	9	7	-												
A	4	Vehicle	-	-	-												
UK <div> Supermarine Spitfire Mk 1 Ace 28 </div> Aircraft - 1940 <div> <div> Target 0-1 2-4 5-8 </div> <table> <tr> <td>Speed</td><td>Defense</td><td>Infantry</td><td>10</td><td>9</td><td>-</td></tr> <tr> <td>A</td><td>4</td><td>Vehicle</td><td>3</td><td>3</td><td>-</td></tr> </table> </div> <div> Rules: <div> Aircraft Agility – This units short range against Aircraft is 0-2 instead of 0-1, and its medium range is 2-5 instead of 2-4. High Value Target 1 </div> </div> <div> Set Rarity Number Name Rating #/# </div>						Speed	Defense	Infantry	10	9	-	A	4	Vehicle	3	3	-
Speed	Defense	Infantry	10	9	-												
A	4	Vehicle	3	3	-												

UK Points

Hawker Typhoon 1B 30

Aircraft - 1943

		Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	-
A	4	Vehicle	5	5	-

Rules:

Aircraft
Bombs 12 – Once per game, this model may instead roll 12 attack dice against an Infantry or Vehicle unit within 0-1 hexes.
Suppressive Fire

Set	Rarity	Number
Name	Rating	#/#