UK				Points	UK					Points	UK					Point
nspiring	Lieutena	nt		11	Inspiri	ng Hero)			12	SMLE	No.4 Rif	le 💮			4
nfantry Offic						officer- 1940					Basic Infa	ntry - 1940				
	Targ	-	2-4	5-8		5.6	Target	0-1	2-4	5-8		5.6	Target	0-1	2-4	5-8
	efense Infai		7	-	Speed	Defense	Infantry	11	6	-	Speed	Defense	Infantry	8	6	-
2	4 Veh	cle 3	-	-	2	5	Vehicle	3	-	-	2	4	Vehicle	3	-	-
Rules:					Rules:						Rules:					
Close Ass	ault 7				Close	Assault 8					Close	Assault 6				
Initiative	+2				High V	alue Targ	et 1									
Limited R	_					d Range 2										
•	– models ir		_			ned Fire -	- Infantry	/ 11/6	/-,							
Speed +1	in your Mo	vement	Phase	?.	Vehicle	e -/-/										
	Dovitu				Cot		a uliku .		NI.		Cat					
i et Name	Rarity Rating		N	umber #/#	Set Name		arity ating		INU	umber #/#	Set Name		arity ating		N	lumbe - -/#
JK				Points	UK					Points	UK					Point
	Rifleman			9		t Paratr	oonor			11		fantrym	วท			5
Basic Infantry				9		ntry - 1941	oopei			11		ntry - 1940	all			J
- uoiouiic. ,	Tar	et 0-1	2-4	5-8	245.64	, 15.1	Target	0-1	2-4	5-8	Daoie iiia	, 25.10	Target	0-1	2-4	5-8
Speed De	efense Infai	try 9	7	-	Speed	Defense	Infantry	9	7	-	Speed	Defense	Infantry	8	6	-
Speed D			_	-	2	5	Vehicle	3	-	-	2	4	Vehicle	3	-	-
2	5 Veh	cle 3			l					_						
2	5 Veh	cie 3			Rules			1		_						
2 Rules:		cie 3	-		Rules:	Assault 8					Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3	1		Close	Assault 8	1	1			Rules:	Assault 6				
2 Rules:	sault 7	cie 3								-	Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close			1			Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	tie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	cie 3			Close						Rules:	Assault 6				
2 Rules: Close Ass	sault 7	tie 3		umber	Close	ooper	arity		Ni	umber	Rules:		arity			lumbe

UK					Points	UK					Points	UK					Point
	Enginee				9		Gunner				6		⁄lachine		r		7
Infantry S _l	pecialist - 1					Infantry	Specialist - 1					Infantry S	pecialist - 1				
Speed	Defense	Target Infantry	0-1	2-4	5-8	Speed	Defense	Target Infantry	0-1 5	2-4	5-8	Speed	Defense	Target Infantry	0-1 9	2-4	5-8
2	4	Vehicle	3	 -	-	2	4	Vehicle	12	+-	-	2	4	Vehicle	3	3	-
	· ·						· ·			1			<u> </u>	<u> </u>			
Rules:					-	Rules:						Rules:					
	Demoliti Assault 16					Close	Assault 1	2				Suppr	essive Fire	9			
				N	lumber #/# Points 2	Set Name UK Sten S	R	arity ating			umber #/# Points 4					N	Numbe #/s Point 11
	pecianse 1	Target	0-1	2-4	5-8	initiality	Specialist 1	Target	0-1	2-4	5-8	initiality is	no ream 1	Target	0-1	2-4	5-8
Speed	Defense	Infantry	6	-	-	Speed	Defense	Infantry	9	7	-	Speed	Defense	Infantry	9	8	7
2	4	Vehicle	-	-	-	2	4	Vehicle	3	-	-	2	4	Vehicle	3	3	3
Rules: Spotte	r						Assault 6 ed Range 2						ned Fire - e 3/3/3.	- Infantry	9/8/	77,	
Set Name		arity ating		N	lumber #/#	Set Name		arity ating		Nı	umber #/#	Set Name		arity ating		N	Numbe #/

				P	oints	UK					Points	UK					Point
6 Pour	nder				14	17 Pou					24	40mm	Bofors	L60			16
nfantry A	Artillery - 19		_			Infantry A	rtillery - 19			_		Infantry A	rtillery - 19			_	
Cacad	Defense	Target	0-1		5-8	Speed	Defense	Target	0-1	2-4	5-8	Speed	Defense	Target	0-1	2-4	5-8
Speed		Infantry Vehicle	8	7	6			Infantry Vehicle	8	7	6	<u> </u>		Infantry Vehicle	11	10	9
0	4	venicie	11	9	7	0	5	venicie	15	13	11	0	4	venicie	9	7	5
Rules:						Rules:						Rules:					
Reloca	ate 1					Extend	led Range	e 10				AA					
Tank D	Destroyer					Large							ded Range	e 10			
						Reloca						Large					
						Tank D	estroyer										
ı																	
Set	R	arity		Nu	mber	Set	R	arity		N	umber	Set	R	arity		N	umbe
Name	Ra	ating			#/#	Name	R	ating			#/#	Name	R	ating			#/
UK				F	oints	UK					Points	UK					Point
2 Pour	nder				13	Entren	ched 6	Pounde	er		17	3" Mo	rtar				10
Infantry A	Artillery - 19					Infantry A	rtillery - 19					Infantry A	rtillery - 19				
Speed	Defense	Target Infantry	0-1		5-8 7	Speed	Defense	Target Infantry	0-1	2-4	5-8 6	Speed	Defense	Target Infantry	0-1	2-4	5-8
эрсси	4	Vehicle	8	8 7	6	0	5	Vehicle	11	9		0	3	Vehicle	-	6	5
Λ					U		,										
0								•)	7						
Rules:						Rules:] 3		Rules:					
Rules:							estroyer					Rules:	ded Rang	e 16			
Rules:	ate 1 Destroyer						estroyer					Rules: Extend	ded Rango Irate 1	e 16			
Rules:							estroyer					Rules: Extend Inaccu	ded Rango Irate 1 ct Fire	e 16			
Rules: Reloca							estroyer					Rules: Extendinaccu Indired	ded Rango rate 1 ct Fire ate 1	e 16			
Rules: Reloca							estroyer			1 3		Rules: Extend Inaccu	ded Rango rate 1 ct Fire ate 1	e 16			
Rules:							estroyer					Rules: Extendinaccu Indired	ded Rango rate 1 ct Fire ate 1	e 16			
Rules:							estroyer					Rules: Extendinaccu Indired	ded Rango rate 1 ct Fire ate 1	e 16			
Rules:							estroyer			<u> </u>		Rules: Extendinaccu Indired	ded Rango rate 1 ct Fire ate 1	e 16			
Rules:							estroyer			1 3		Rules: Extendinaccu Indired	ded Rango rate 1 ct Fire ate 1	e 16			
Rules:							estroyer			3	7	Rules: Extendinaccu Indired	ded Rango rate 1 ct Fire ate 1	e 16			
Rules:	Destroyer	arity		Nu	mber			arity			Jumber	Rules: Extendinaccu Indired	ded Rang trate 1 ct Fire ate 1 nel 2	e 16		N	umbe

UK					Points	UK					Points	UK					Point
Unive	rsal Carr	ier			13	Bedfo	rd QL 3	Ton			8	Mk VII	l Tetrarc	h			22
/ehicle -	1940					Vehicle -	1941					Vehicle Li	ight Tank - 1				
Casad	Defense	Target	0-1	2-4	5-8	Canad	Deferre	Target	0-1	2-4	5-8	Canad	Defense	Target	0-1	2-4	5-8
Speed		Infantry	9	8	-	Speed	Defense	Infantry	-	-	-	Speed		Infantry	9	8	7
4	2/2	Vehicle	3	3	-	3	1/1	Vehicle	-	-	-	4	2/2	Vehicle	10	8	6
Rules:						Rules:						Rules:					
High (Gear 1					Heavy	/ Transpor	t				Glider	borne – D	Ouring de	ployn	nent,	
Suppr	essive Fire	е				High (Gear 2					this m	odel may	be deplo	yed c	n an	У
Transp	oort					Unarr	nored					hex no	ot in the e	enemy de	ployn	nent	
1												zone.					
l												Spotte					
l												Strike	and Fade	2			
İ																	
İ																	
Set	D	arity			lumber	Set	D	arity		N	umber	Set	D	arity		N	umbe
Name		ating		11	#/#	Name		ating		IN	#/#	Name		ating		14	#/
UK					Points	UK					Points	UK					Point
M22 L	ocust				22	_	ght Tank				31	Crusac	der II				23
	ight Tank - 1	945					ight Tank - 1				-		1edium Tank	c - 1941			
		Target	0-1	2-4	5-8			Target	0-1	2-4	5-8			Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7
4	3/2	Vehicle	9	7	5	5	4/3	Vehicle	9	7	5	4	4/3	Vehicle	11	9	7
Rules:						Rules:						Rules:					
Glider	borne – D	Ouring de	plovr	nent,		Spotte	er					Prone	to Break	down – T	his mo	odel	
	odel may	_				1 1 -	and Fade	2				1 1	2 Speed fo				
	ot in the e	-	-		, l	Susta	ned Fire -	- Infantry	9/8/	7,		1 1	ed instea	-	`		
		,					e 3/3/3.	•		,		Versat	ile Warm	achine			
												Scout					
hex no	er																
hex no zone. Spotte	er and Fade	2										1					
hex no zone. Spotte		2															
hex no zone. Spotte		2															
hex no zone. Spotte		2															
hex no zone. Spotte		2															
hex no zone. Spotte Strike	and Fade																
hex no zone. Spotte	and Fade	2 arity ating		N	lumber #/#	Set Name		arity ating		N	umber #/#	Set Name		arity ating		N	umbe #/

UK					Points	UK					Points	UK					Point
	nan VC F	-			43	Valent					28		ion A41				52
/ehicle N	Medium Tank		0.1	2.4	- 0	Vehicle N	ledium Tank		0.1	2.4	- 0	Vehicle M	edium Tank		0.1	2.4	
Speed	Defense	Target Infantry	0-1	2-4	5-8 7	Speed	Defense	Target Infantry	0-1	2-4	5-8	Speed	Defense	Target Infantry	0-1	2-4	5-8 7
4	5/4	Vehicle	15	8 13	11	3	5/5	Vehicle	9	8 7	7 5	3	7/4	Vehicle	9 15	8 13	11
4	3/4	Verneie	15	13	11		5/5	Verneic	9	/	5		7/4	Verneie	13	15	1 11
Rules:						Rules:						Rules:					
Exten	ded Range	e 10				Robus	t – This m	nodel can	neve	r be		Extend	ded Range	e 10			
Super	ior Armor	1				reduce	ed below	Speed 1.				Robus	t				
Versat	tile Warm	achine				Versat	ile Tank					1 1 -	or Armor				
												Versat	ile Warm	achine			
											-						
Set		arity		N	ımber	Set		arity		N	umber	Set		arity		N	lumbe
Name	Ra	ating			#/#	Name	R	ating			#/#	Name	R	ating			#/
JK					Points	UK					Points	UK					Point
Come	t A-34				48	M3 Le	e				29	Matild	a II				28
Vehicle N	Medium Tank					Vehicle M	ledium Tank					Vehicle M	edium Tank				
Speed	Defense	Target Infantry	0-1	2-4	5-8 7	Speed	Defense	Target Infantry	0-1	2-4	5-8 7	Speed	Defense	Target Infantry	0-1	2-4	5-8
4	6/3	Vehicle	15	8 13	11	3	5/4	Vehicle	10 9	7	5	2	6/5	Vehicle	8	8	7 6
	0/3	Vernicle	15	13	11		5/4	vernicie	9	/	5		0/5	Vernicie	0	_ /	Ь
						Rules:						Rules:					
Rules:		. 10				Auxilia	ry 75mm	Cannon	– Infa	ntry		Superi	or Armor	1			
	ded Range	5 10										Versat	ile Warm	achine			
Exten	ded Range Gear 1	5 10				8/7/6,	Vehicle 1	L3/11/9 N	No Tui	ret.		VEISAL	iic vvaiiii	acimic			
High (_						Vehicle 1 houette -					Versat	ne wann	acrime			
Extend High C Super	Gear 1	1				Tall Sil		- This mo	del ca	nnot		Versac	ne wann	demme			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil	houette – ne benefit	- This mo	del ca	nnot		versac	ne vvarm	ueriire			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil gain th hexes.	houette – ne benefit	- This mo t of defer	del ca	nnot		versac	ne vvarin	definite			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil gain th hexes.	houette – ne benefit	- This mo t of defer	del ca	nnot		Versac	ne wann	definite			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil gain th hexes.	houette – ne benefit	- This mo t of defer	del ca	nnot		Versac	ne wann	acimic			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil gain th hexes.	houette – ne benefit	- This mo t of defer	del ca	nnot		Versat	iic Walli	ucimic			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil gain th hexes.	houette – ne benefit	- This mo t of defer	del ca	nnot		Versat	iic vaiii	ucimic			
Extend High C Super	Gear 1 ior Armor	1				Tall Sil gain th hexes.	houette – ne benefit	- This mo t of defer	del ca	nnot		Versat		uciline			
Extend High C Super	Gear 1 ior Armor tile Warm	1		Ni	umber	Tall Sil gain th hexes.	houette – ne benefit ile Warm	- This mo t of defer	del ca	annot ce fro		Set	R	arity ating			lumbe

UK					Points	UK				ı	Points	UK					Point
Cruise	r Mk III .	A13			19	Crom	well IV				35	Church	nill AVR	Ξ			46
/ehicle M	ledium Tank	- 1940				Vehicle N	1edium Tanl	c - 1944				Vehicle H	eavy Tank -	1944			
		Target	0-1	2-4	5-8	l		Target	0-1	2-4	5-8	l		Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	12	11	9
4	2/2	Vehicle	8	7	6	4	5/4	Vehicle	13	11	9	2	7/6	Vehicle	10	8	6
Rules:						Rules:						Rules:					
Scout						Scout						AVRE					
Versat	ile Warm	achine				Versa	tile Warm	achine				Bomba	ardment				
												пеаvy	Armor 1				
Set Name UK Church	Ra	arity ating		N	lumber #/# Points	Set Name UK Churc		arity ating odile			umber #/# Points	Set Name UK Archer	R	arity ating		N	umbe #/s Point
	eavy Tank -	1942			.0		leavy Tank -				.0		ink Destroye	er - 1944			-
	,	Target	0-1	2-4	5-8		,	Target	0-1	2-4	5-8			Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	_
2	7/6	Vehicle	11	9	7	2	7/6	Vehicle	13	11	9	2	3/3	Vehicle	15	13	11
_	Armor 1 or Armor	1				Hull F Vehicl Turret	v Armor 1 lamethrov e 13/-/-, I :: ior Armou	Flamethr	-		,	No Tui Strike Suppre	ded Rango ret (Rear and Fade essive Firo Pestroyer	Facing) 2			
Set Name		arity ating		N	lumber #/#	Set Name		arity ating		Nu	ımber #/#	Set Name		arity ating		N	umbe

UK					Points	UK					Points	UK					Points
Morris Re	econ. C	ar Mk	. 2		21	Stagho	ound				30	Humb	er Scout	Car			26
ehicle Armor	red Car - 1	943				Vehicle A	rmored Car	- 1942				Vehicle A	rmoured Ca	r - 1941			
CI D.		Target		2-4	5-8	Consid	D. C	Target	0-1	2-4	5-8	Consider	5.6	Target	0-1	2-4	5-8
		nfantry	9	8	7	Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7
5 2	2/2 \	/ehicle	6	5	4	5	4/2	Vehicle	9	7	5	5	3/2	Vehicle	3	3	3
Rules:						Rules:						Rules:					
Aggression	n 2					Aggre	ssion 2					Aggre	ssion 2				
High Gear						High G	Gear 2					High G	Gear 2				
Strike and	l Fade 1					Strike	and Fade	1				Suppre	essive Fire	е			
		.		N	umber	Set	R	arity		N	umber	Set	R	arity		N	umbe
et	Rarit																
	Rari t Ratir	•			#/#	Name	R	ating			#/#	Name	Ra	ating			#/
Name		•			#/#		R	•					Ra	ating			
Set Name UK	Ratir	ng	\/ 1		#/# Points	UK		ating			Points	UK			N/IL 1		#/# Point
_{Name} UK Supermai	Ratir rine Sp	ng	Vlk 1		#/#	uk Gloste	r Meteo	ating				uk Superi	marine S		Mk 1		Point
_{Name} UK Supermai	rine Sp	itfire N			#/# Points 27	UK	r Meteo	ating Or	0-1		Points 27	UK	marine S	Spitfire		. Ace	Point
Name JK Supermai Aircraft - 1940	Ratir rine Sp	itfire N	0-1	2-4	#/# Points	uk Gloste	r Meteo	ating	0-1	2-4	Points	uk Superi	marine S		0-1	. Ac∈	Point
Name JK Supermai Aircraft - 1940	Ratir	itfire N			#/# Points 27	UK Gloste Aircraft -	r Meteo	ating Or Target	0-1 9 -		Points 27	UK Superi	marine S	Spitfire Target		. Ace	Point
Name JK Supermai Aircraft - 1940 Speed De	rine Sp	itfire N	0-1	2-4 8	#/# Points 27	UK Gloste Aircraft -	r Meteo 1944 Defense	Target Infantry		2-4 7	Points 27	UK Superi Aircraft -	marine S	Spitfire Target Infantry	0-1	. Ac∈	Point
Name JK Supermai Aircraft - 1940 Speed De A	rine Sp	itfire N	0-1	2-4 8	#/# Points 27	UK Gloste Aircraft - Speed A	r Metec 1944 Defense 4	Target Infantry		2-4 7	Points 27	UK Superr Aircraft - : Speed A Rules:	marine S 1940 Defense 4	Spitfire Target Infantry	0-1	. Ac∈	Point
Name UK Supermai Aircraft - 1940 Speed De A Rules: Aircraft	rine Sp	itfire I Target Infantry /ehicle	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft	r Metec 1944 Defense 4	Target Infantry Vehicle	9 -	2-4 7 -	Points 27 5-8	UK Superr Aircraft - Speed A Rules:	marine S 1940 Defense 4	Spitfire Target Infantry Vehicle	0-1 10 3	2-4 9 3	Point 28 5-8 -
Name JK Supermai Aircraft - 1940 Speed De A Rules: Aircraft Agility – T	rine Sp	itfire f Target Infantry Vehicle	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u	Pr Meteo 1944 Defense 4	Target Infantry Vehicle	9 - mode	2-4 7 -	Points 27 5-8	UK Superr Aircraft - Speed A Rules: Aircraft Agility	marine S 1940 Defense 4 ft - This un	Target Infantry Vehicle	0-1 10 3	2-4 9 3	Point 28 5-8 nst
Name JK Supermai Aircraft - 1940 Speed De A Rules: Aircraft	rine Sp	itfire f Target Infantry Vehicle	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u	r Metec 1944 Defense 4	Target Infantry Vehicle	9 - mode	2-4 7 -	Points 27 5-8	UK Superr Aircraft - Speed A Rules: Aircraft Agility	marine S 1940 Defense 4	Target Infantry Vehicle	0-1 10 3	2-4 9 3	Pointe 28 5-8 nst
Name JK Supermai Aircraft - 1940 Speed De A Rules: Aircraft Agility – T	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	Pr Meteo 1944 Defense 4	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft	marine S 1940 Defense 4 ft - This un	Target Infantry Vehicle nits short	0-1 10 3 range 0-1, a	2-4 9 3	Point 28 5-8 nst
Name UK Supermai Aircraft - 1940 Speed De A Rules: Aircraft Agility – T Aircraft is	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	r Meteo 1944 Defense 4 ft units attac	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft mediu	marine S 1940 Defense 4 ft - This un ft is 0-2 in im range i	Target Infantry Vehicle iits short stead of is 2-5 inst	0-1 10 3 range 0-1, a	2-4 9 3	Point 28 5-8 nst
Speed De A Rules: Aircraft - Taylo Aircraft - Agility – T Aircraft is	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	r Meteo 1944 Defense 4 ft units attac	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft mediu	marine S 1940 Defense 4 ft 7 — This un ft is 0-2 in	Target Infantry Vehicle iits short stead of is 2-5 inst	0-1 10 3 range 0-1, a	2-4 9 3	Point 28 5-8 nst
Speed De A Rules: Aircraft - Taylo Aircraft - Agility – T Aircraft is	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	r Meteo 1944 Defense 4 ft units attac	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft mediu	marine S 1940 Defense 4 ft - This un ft is 0-2 in im range i	Target Infantry Vehicle iits short stead of is 2-5 inst	0-1 10 3 range 0-1, a	2-4 9 3	Point 28 5-8 nst
Name UK Supermai Aircraft - 1940 Speed De A Rules: Aircraft Agility – T Aircraft is	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	r Meteo 1944 Defense 4 ft units attac	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft mediu	marine S 1940 Defense 4 ft - This un ft is 0-2 in im range i	Target Infantry Vehicle iits short stead of is 2-5 inst	0-1 10 3 range 0-1, a	2-4 9 3	Point 28 5-8 nst
Speed De A Rules: Aircraft - Taylo Aircraft - Agility – T Aircraft is	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	r Meteo 1944 Defense 4 ft units attac	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft mediu	marine S 1940 Defense 4 ft - This un ft is 0-2 in im range i	Target Infantry Vehicle iits short stead of is 2-5 inst	0-1 10 3 range 0-1, a	2-4 9 3	Point 2 28 5-8 - -
Name UK Supermai Aircraft - 1940 Speed De A Rules: Aircraft Agility – T Aircraft is	rine Sp	itfire I	0-1 9 3	2-4 8 3	#/# Points 27 5-8	UK Gloste Aircraft - Speed A Rules: Aircraft Jet - u -1 to t	r Meteo 1944 Defense 4 ft units attac	Target Infantry Vehicle king this	9 - s mode	2-4 7 -	Points 27 5-8	Speed A Rules: Aircraft Agility Aircraft mediu	marine S 1940 Defense 4 ft - This un ft is 0-2 in im range i	Target Infantry Vehicle iits short stead of is 2-5 inst	0-1 10 3 range 0-1, a	2-4 9 3	Point 28 5-8 nst
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UK	Points
Hawker Typhoon 1B	30
Aircraft - 1943	

		Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	ı
Α	4	Vehicle	5	5	-

Rules:

Aircraft

Bombs 12 – Once per game, this model may instead roll 12 attack dice against an Infantry or Vehicle unit within 0-1 hexes.

Suppressive Fire

Set	Rarity	Number
Name	Rating	#/#