					Points	France					Points	France					Point
Bold C	aptain				12	MAS 7	'.5mm F	Rifle			4	Free F	rench In	fantryn	nan		8
	Officer - 1940	0				Basic Infa	ntry - 1939					Basic Infa	ntry - 1941	•			
		Target	0-1	2-4	5-8		l	Target	0-1	2-4	5-8	l .	l	Target	0-1	2-4	5-8
Speed	Defense	Infantry	6	-	-	Speed	Defense	Infantry	8	6	-	Speed	Defense	Infantry	9	7	-
2	4	Vehicle	-	-	-	2	4	Vehicle	3	-	-	2	5	Vehicle	3	-	-
Rules:						Rules:						Rules:					
Defens	Model's i se +1 unti me this ga	I they mo		_		Close	Assault 6					Close	Assault 7				
Initiati	ve +1																
e <b>t</b> Iame		<b>arity</b> ating		N	umber #/#	<b>Set</b> Name		arity ating		N	umber #/#	<b>Set</b> Name		<b>arity</b> ating		N	umbe #/
rance					Points	France					Points	France					Poin
																	_
	ance Fig	hter			3		n Alpine	Troop			9		86M93 ( inecialist - 1		ier		3
	nce Fig	hter <sub>Target</sub>	0-1	2-4	3 5-8		n Alpine ntry - 1940	Troop	0-1	2-4	9 5-8		86M93 ( specialist - 1		ier 0-1	2-4	5-8
	_		<b>0-1</b>	<b>2-4</b>			•		<b>0-1</b>	<b>2-4</b>				940		<b>2-4</b>	
Basic Infa	ntry - 1941	Target	1			Basic Infa	ntry - 1940	Target				Infantry S	pecialist - 1	940 <b>Target</b>	0-1		
Speed 2	ntry - 1941 Defense	<b>Target</b> Infantry	8			Speed 2	ntry - 1940 Defense	Target Infantry	9	7		Speed 2	pecialist - 1 Defense	940 <b>Target</b> Infantry	<b>0-1</b>	4	
Speed 2 Rules:	Defense	<b>Target</b> Infantry	8			Speed 2 Rules:	Defense	Target Infantry Vehicle	9	7		Speed 2 Rules:	Defense	940 <b>Target</b> Infantry	<b>0-1</b>	4	
Speed 2 Rules:	Defense 3  Assault 5	Target Infantry Vehicle	8			Speed 2 Rules:	Defense 5 Assault 7	Target Infantry Vehicle	9 3	7 -	5-8	Speed 2 Rules:	Defense 4 urate 1	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close /	Defense 3  Assault 5 d Range 2	Target Infantry Vehicle	3	6 -		Speed 2 Rules: Close A Lead t	Defense 5  Assault 7 he Way –	Target Infantry Vehicle	9 3	7 - spen	5-8 - -	Speed 2 Rules: Inaccu Limite	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close / Limited	Defense 3  Assault 5 d Range 2 an — This r	Target Infantry Vehicle	8 3 ust be	6 -	5-8	Speed 2  Rules: Close A Lead t Speed	Defense 5  Assault 7 he Way – to move	Target Infantry Vehicle  This unit over a c	9 3 t may	spendstacle	5-8 - - -	Speed 2 Rules:	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close / Limited Partisa deploy	Defense 3  Assault 5 d Range 2 an – This red in a C	Target Infantry Vehicle  model muity hex. T	8 3 ust be	6 -	5-8 - -	Speed 2  Rules: Close A Lead t Speed or rive	Defense 5  Assault 7 he Way – to move	Target Infantry Vehicle This uni over a cit	9 3 t may liff, ob a roll,	spendstacle	5-8 - - -	Speed 2 Rules: Inaccu Limite	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2  Rules: Close / Limiter Partisa deploy not ha	Defense  3  Assault 5 d Range 2 an – This r yed in a C ve to be i	Target Infantry Vehicle  2 model mi ity hex. T	8 3 ust be	e ex doe ment	5-8 - - -	Speed 2  Rules: Close A Lead t Speed or rive mover	Defense 5  Assault 7 he Way – to move er withoutment wou	Target Infantry Vehicle This uni over a cit	9 3 t may liff, ob a roll,	spendstacle	5-8 - - -	Speed 2 Rules: Inaccu Limite	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close / Limited Partisa deploy not ha zone, I	Defense  3  Assault 5 d Range 2 an – This r yed in a C ive to be i but it can	Target Infantry Vehicle  model mu ity hex. T n your denot be in	ust be	e ex doement	5-8 - -	Speed 2  Rules: Close A Lead t Speed or rive	Defense 5  Assault 7 he Way – to move er withoutment wou	Target Infantry Vehicle This uni over a cit	9 3 t may liff, ob a roll,	spendstacle	5-8 - - -	Speed 2 Rules: Inaccu Limite	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close / Limited Partisa deploy not ha zone, l deploy	Defense  3  Assault 5 d Range 2 an – This r yed in a C ve to be i but it can yment zor	Target Infantry Vehicle  model mu ity hex. T n your de not be in ne. This u	ust be	e ex doement	5-8 - -	Speed 2  Rules: Close A Lead t Speed or rive mover	Defense 5  Assault 7 he Way – to move er withoutment wou	Target Infantry Vehicle This uni over a cit	9 3 t may liff, ob a roll,	spendstacle	5-8 - - -	Speed 2 Rules: Inaccu Limite	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close / Limited Partisa deploy not ha zone, k deploy	Defense  3  Assault 5 d Range 2 an – This r yed in a C ive to be i but it can	Target Infantry Vehicle  model mu ity hex. T n your de not be in ne. This u	ust be	e ex doement	5-8 - -	Speed 2  Rules: Close A Lead t Speed or rive mover	Defense 5  Assault 7 he Way – to move er withoutment wou	Target Infantry Vehicle This uni over a cit	9 3 t may liff, ob a roll,	spendstacle	5-8 - - -	Speed 2 Rules: Inaccu Limite	Defense 4  urate 1 d Range 2	940 Target Infantry Vehicle	<b>0-1</b>	4	
Speed 2 Rules: Close / Limited Partisa deploy not ha zone, l deploy	Defense 3  Assault 5 d Range 2 an — This r yed in a C ive to be i but it can yment zor Objective	Target Infantry Vehicle  model mu ity hex. T n your de not be in ne. This u	ust be	e ex doe ment nemy	5-8 - -	Speed 2  Rules: Close A Lead t Speed or rive mover	Defense 5  Assault 7 he Way – to move er without ment would.	Target Infantry Vehicle This uni over a cit	9 3 t may liff, ob a roll,	spendstacle even	5-8 - - -	Speed 2 Rules: Inaccu Limite	Defense 4  Irate 1 d Range 2 nel 2	940 Target Infantry Vehicle	<b>0-1</b>	4	

France					Points	France					Points	France					Poin
Hotch	kiss MG	Team			11	Canor	De 75 l	Modele	1897	7	26	P107 H	Halftracl	(			5
nfantry N	ЛG Team - 1	940				Infantry A	Artillery - 19	40				Vehicle -	1940				
	l - •	Target	0-1	2-4	5-8	l	T = -	Target	0-1	1	5-8	l .		Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	11	10	9	Speed	Defense	Infantry	-	-	-
2	4	Vehicle	3	3	3	0	4	Vehicle	6	5	4	4	1/1	Vehicle	-	-	-
Rules:						Rules:						Rules:					
Sustair	ned Fire –	· Infantry	9/8/	7,		Exten	ded Range	e 16				Heavy	Transpor	t			
Vehicle	e 3/3/3.					Indire	ct Fire					Unarn	nored				
Set Name		arity ating		N	lumber	Set		arity ating		Nu	umber	Set		arity ating		N	lumbe
Name	Ra	ating			#/#	Name	R	ating			#/#	Name	R	ating			#/
France					Points	France					Points	France	l. D. 25				Poin
	kiss H39				25	FCM 3		0.40			26	Renau		0.40			22
venicie Li	ght Tank - 1	Target	0-1	2-4	5-8	venicie L	ight Tank - 1	940 <b>Target</b>	0-1	2-4	5-8	venicie Li	ght Tank - 1	940 <b>Target</b>	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7
3	4/4	Vehicle	9	7	5	3	4/4	Vehicle	6	5	4	2	4/4	Vehicle	9	7	5
Rules: Spotte Strike	er and Fade	2					er And Fade ior Armor					Trench	and Fade n Crosser natically p	– This mo		ent ro	olls.
<b>Set</b> Name		arity ating		N	lumber #/#	<b>Set</b> Name		<b>arity</b> ating		Νι	ımber #/#	<b>Set</b> Name		<b>arity</b> ating		N	lumbe #/

France					Points	France					Points	France					Point
Somua	s S-35				25	Char E	31-BIS				25	Panha	rd P 178	3			21
Vehicle M	ledium Tank	c - 1940				Vehicle H	eavy Tank -	1940				Vehicle A	rmored Car	- 1940			
		Target	0-1	2-4	5-8		1	Target	0-1	2-4	5-8		l = .	Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7	Speed	Defense	Infantry	9	8	7
4	4/4	Vehicle	10	8	6	3	5/5	Vehicle	10	8	6	5	2/2	Vehicle	8	7	6
Rules:						Rules:						Rules:					
Versat	ile Warm	achine					ary 75mm				′		ssion 2				
ı						1 1	, Vehicle 9	9/7/5, No	Turre	t.		High G	Gear 2				
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<b>Set</b> Name		<b>arity</b> ating		N	umber #/#	Set Name		<b>arity</b> ating		N	umber #/#	<b>Set</b> Name		arity ating		N	umbe #/#
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						France											Point
	- Cl	: N 4C	400		Points		D F	.20			Points	France					
Moran	ie-Sauln	ier MS.	406		21	Dewo	itine D.5	20			30	Char 2		Tank 1020	,		35
France Moran Aircraft - 1				2-4	21				0-1	2-4	30	Char 2	Cuper Heavy			2-4	35
Moran		Target	<b>406 0</b> -1 9	<b>2-4</b>		Dewo		Target	<b>0-1</b>	<b>2-4</b>		Char 2		Tank - 1939 Target Infantry	0-1 12	<b>2-4</b>	
Moran Aircraft - 1	1940	Target	0-1		21	Dewo	1940	Target	1		30	Char 2	uper Heavy	Target	0-1		35 5-8
Moran Aircraft - 1 Speed A	1940 Defense	<b>Target</b> Infantry	<b>0-1</b>	7	5-8	Dewo Aircraft - Speed A	1940 Defense	<b>Target</b> Infantry	9	8	30 5-8	Char 2 Vehicle Su Speed 2	Defense	Target Infantry	<b>0-1</b> 12	11	35 5-8 9
Moran Aircraft - 1 Speed A Rules:	Defense	<b>Target</b> Infantry	<b>0-1</b>	7	5-8	Dewo Aircraft - Speed A Rules:	Defense	<b>Target</b> Infantry	9	8	30 5-8	Char 2 Vehicle Su Speed 2 Rules:	Defense 4/4	Target Infantry Vehicle	<b>0-1</b> 12	11	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility	Defense 4	<b>Target</b> Infantry	9	8	30 5-8	Char 2 Vehicle St  Speed 2  Rules: Heavy	Defense 4/4 Armor 2	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain	Defense 4/4 Armor 2 ned Fire -	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3.	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4 Armor 2 ned Fire -	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3.	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3.	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3.	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3.	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3	Target Infantry Vehicle	<b>0-1</b>	7	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4	Target Infantry Vehicle	9	8	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3.	Target Infantry Vehicle	<b>0-1</b> 12 6	11 5	35 5-8 9
Moran Aircraft - 1 Speed A Rules: Aircraf Suppre	Defense 3  ft essive Fire	Target Infantry Vehicle	<b>0-1</b>	7 4	21 5-8 - -	Dewoi Aircraft - Speed A Rules: Agility Aircra Suppr	Defense 4  ft essive Fire	Target Infantry Vehicle	9	8 4	30 5-8 - -	Char 2 Vehicle Si Speed 2 Rules: Heavy Sustain Vehicle Tall Sil	Defense 4/4  Armor 2 ned Fire - e 3/3/3. houette	Target Infantry Vehicle - Infantry	<b>0-1</b> 12 6	7,	35 5-8 9 4
Moran Aircraft - 1 Speed A Rules: Aircraf	Defense 3  ft essive Fire	Target Infantry Vehicle	<b>0-1</b>	7 4	5-8	Dewol Aircraft - Speed A Rules: Agility Aircra	Defense 4  ft essive Fire	Target Infantry Vehicle	9	8 4	30 5-8	Char 2 Vehicle Sc Speed 2 Rules: Heavy Sustain Vehicle	Defense 4/4  Armor 2 ned Fire - e 3/3/3. houette	Target Infantry Vehicle	<b>0-1</b> 12 6	7,	35 5-8 9

France Points	France	oints France Point
BDR G1 B (90mm) 34	BDR G1 B	28 ARL 44 58
Vehicle Heavy Tank - 1939	Vehicle Heavy Tank - 1939	Vehicle Heavy Tank - 1949
Target 0-1 2-4 5-8	Target 0-1 2-4	5-8 Target 0-1 2-4 5-8
Speed Defense Infantry 9 8 7	Speed Defense Infantry 9 8	7 Speed Defense Infantry 9 8 7
3   5/5   Vehicle   17   15   13	3   5/5   Vehicle   13   11	9   3   6/4   Vehicle   17   15   13
Rules:	Rules:	Rules:
Heavy Armor 1	Heavy Armor 1	Extended Range 12
Highly Flammable – Each model	Highly Flammable – Each model	Heavy Armor 1
suffers one or more damage, roll a d6.	suffers one or more damage, roll a	6. Superior Armor 1
On a 5+ it suffers 1 additional	On a 5+ it suffers 1 additional	
damage.	damage.	
Suppressive Fire	Suppressive Fire	
Set Rarity Number	•	mber Set Rarity Number
Name Rating #/#	Name Rating	#/# Name Rating #/#
France Points		oints France Point
AMX ELC Bis 28	AMX 40 Cruiser	31 Renault R-35 Commander 27
Vehicle Tank Destroyer - 1955	Vehicle Medium Tank - 1940	Vehicle Light Tank Officer - 1940
Speed Defense Infantry Q Q 7	Target 0-1 2-4 Speed Defense Infantry Q Q	5-8 Target 0-1 2-4 5-8 7 Speed Defense Infantry 9 8 7
Speed         Defense         Infantry         9         8         7           5         3/2         Vehicle         17         15         13	Speed Defense Infantry 9 8 4 5/4 Vehicle 10 8	7   Speed Defense Infantry 9 8 7 6   2 4/4 Vehicle 9 7 5
5   3/2   Verificie   17   15   13	4 5/4 Verificie 10 8	6   2   4/4   Verlicle   9   7   5
Rules:	Rules:	Rules:
High Carry 2	Versatile Warmachine	
High Gear 2		Infantry Advance – Friendly infantry
Limited Range 6		Infantry Advance – Friendly infantry units in this hex may reroll one
Limited Range 6		units in this hex may reroll one
Limited Range 6 No Turret		units in this hex may reroll one defense dice.
Limited Range 6 No Turret		units in this hex may reroll one defense dice. Initiative +2
Limited Range 6 No Turret		units in this hex may reroll one defense dice. Initiative +2 Strike and Fade 2
Limited Range 6 No Turret		units in this hex may reroll one defense dice. Initiative +2 Strike and Fade 2 Trench Crosser – This model
Limited Range 6 No Turret		units in this hex may reroll one defense dice. Initiative +2 Strike and Fade 2 Trench Crosser – This model
Limited Range 6 No Turret		units in this hex may reroll one defense dice. Initiative +2 Strike and Fade 2 Trench Crosser – This model
Limited Range 6 No Turret		units in this hex may reroll one defense dice. Initiative +2 Strike and Fade 2 Trench Crosser – This model
Limited Range 6 No Turret	Set Rarity No. Name Rating	units in this hex may reroll one defense dice. Initiative +2 Strike and Fade 2 Trench Crosser – This model

France	Points
Free French Hero	14
Infantry Officer - 1941	

		Target	0-1	2-4	5-8
Speed	Defense	Infantry	10	8	-
2	5	Vehicle	2	_	_

## Rules:

Close Assault 8
Limited Range 2
High Value Target 1
Urban Specialists – This model and its unit gain +1 Defense Dice while in a City hex.

Set	Rarity	Number
Name	Rating	#/#