Finland					Points	Finland					Points	Finland					Point
Finnish Officer 11					11	Finnish Infantry 4					4	Finnish Ski Troop					9
Infantry Officer - 1939						Basic Infantry - 1939						Basic Infantry - 1939					
	l	Target	0-1	2-4	5-8		T = -	Target	0-1	2-4	5-8			Target	0-1	2-4	5-8
Speed	Defense	Infantry	6	-	-	Speed	Defense	Infantry	8	6	-	Speed	Defense	Infantry	10	8	-
2	4	Vehicle	-	-	-	2	4	Vehicle	3	-	-	2	5	Vehicle	3	-	-
Rules:						Rules:			Rules:								
Initiative +2						Close	Assault 6			Close Assault 7							
Terrain Expert – Models in this												d Range 2					
	l's unit gai re in a he				1					Ski Trooper – This model gains Speed +1 when entering or leaving a Hill hex.							
Set Rarity Number					Set Rarity Numbe					umber	Set Rarity					Numbe	
Name	R	ating			#/#	Name	R	ating			#/#	Name	Ra	ating			#/
inland					Points	Finland					Points	Finland					Poin
Finnish MG Team 11										23	Stug III Ausf. G					41	
nfantry N	/IG Team - 1		0.1	2.4	. 0	Vehicle L	ight Tank - 1		0.1	2.4	- 0	Vehicle Ta	ink Destroye		0.1	2.4	- 0
Speed	Defense	Target Infantry	0-1 9	2-4	5-8 7	Speed	Defense	Target Infantry	0-1	2-4	5-8	Speed	Defense	Target Infantry	0-1 9	2-4 8	5-8
2	4	Vehicle	3	3	3	3	3/2	Vehicle	10	8	6	3	5/3	Vehicle	15	13	11
							3/2		1 10				3/3		13		
Rules:			- 1- 1			Rules:					1	Rules:					
Sustained Fire – Infantry 9/8/7,					Spotte		2		Extended Range 10 No Turret								
	Vehicle 3/3/3.					Strike and Fade 2 Suppressive Fire						Side Skirts – Roll 2 additional Defense					
						Suppr	essive Fire	9							-		ise
													gainst Clo		it atta	icks.	
													ile Warm	achine.			
													estroyer	acnine.			
														acnine.			
														acnine.			
														acnine.			
														acnine.			
		ari ty ating		N	umber #/#	Set Name		arity ating		Ne	umber #/#		Destroyer R:	actine. arity ating		N	umbe #/

inland					Points	Finland					Points	Finland					Points
T-26E Commander 30 Vehicle Light Tank - 1939					Finnish Hero 9 Infantry Officer - 1939						Hawker Hurricane Aircraft - 1940					26	
	_	Target	0-1	2-4	5-8	,		Target	0-1	2-4	5-8			Target	0-1	2-4	5-8
Speed	Defense	Infantry	9	8	-	Speed	Defense	Infantry	5	5	5	Speed	Defense	Infantry	10	8	-
3	3/2	Vehicle	10	8	6	2	5	Vehicle	-	-	-	Α	4	Vehicle	4	4	-
Rules:						Rules: Rules:											
vehicle 1. Initiati Spotte Strike	_	1 hex gai			•	+2 atta Infant High V	om Fighte ack dice a	gainst De et 1		_		Aircra	rt				
S et Name		arity ating		N	umber #/#	Set Name		arity ating		N	umber #/#	Set Name		arity ating		N	umber #/#